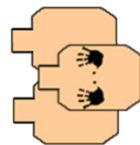
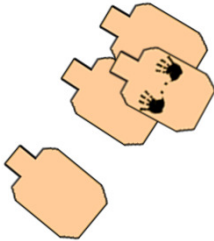


Stage 4 - Break out at Sheriff's Office

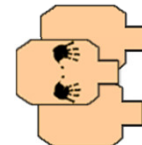
Stage Designer: George



Scenario: Break out at the sheriffs office, stop the prisoners and save the deputies..		
Start Position: Straddling the PVC		
Firearm Condition: IDPA pistol and magazines loaded to division capacity and holstered. PCC on safe, loaded to division capacity and in one hand muzzle down.		
Procedure: At the signal, engage all the prisoners with at least 2 rounds each.		
Identify points of cover (PoC) and fault lines: Refer to diagram below and identified in the walkthrough.		
Muzzle Safe Points: Floating 180 degree rule		
Scored Hits:	16	Scoring: Unlimited
SO Notes: Bay 7 Targets: 8 IDPA, 3 Non-Threats		



FAULT LINE



FAULT LINE

PVC
PIPE